



REENACTMENT & ENCAMPMENT GUIDELINES

1. Please treat the event organizers, reenactors, spectators and event property with respect.
2. Reenactors are required (no exceptions) to fill out Registration Forms to participate in the event. **All participants should appear in true-to-the-period Civil War attire of proper period materials and construction.**
3. Please dial 911 if you are in need of emergency medical assistance.
4. Please check before you set up camp to verify you are in the correct location. Please camp only in designated areas or areas approved by the staff.
5. Reenactor parking is available on left of the main entrance gate. There will be a PARKING sign to so indicate. All modern vehicles must be removed from the actual encampment area by 8 a.m., Sat., May 6, 2016.
6. Registration/Drill Weapons Inspection: All reenactment participants are required to be registered by 11:00 am. on Saturday or Sunday, and all Military reenactors are required to attend Drill and/or Formation overseen by the Event Military Commanders and submit to a Weapons Inspection before any Battle/Skirmish, failure to do so will be cause for removal from the battle. **Period weapons only. Hawkins rifles, Kentucky rifles or Flintlocks are not acceptable and will not be allowed on the field. Weapons found to be unsafe will be barred from use.**
7. Should you see an unsafe situation, report it immediately to Information/Registration or Company Officers
8. Alcohol is prohibited. Drunk, disorderly, or destructive behavior will not be tolerated. Any damage caused will be the direct responsibility of the person(s) involved and the local authorities will be contacted.
9. Absolutely no private fireworks are allowed at the Reenactment. Violators will be asked to leave the event.
10. Please familiarize yourself with adjacent residential properties and refrain from encroaching on their properties.
11. Parents are responsible for their children's safety. Children may not play with or "tend" campfires. Children must remain their height plus one step away from campfires.
12. All participants, including civilians, must be quiet from 11 p.m. each night until reveille the next morning. NO EXCEPTIONS. Remember, you are in a community location and want to be good neighbors.
13. A limited no. of fire pits may be dug within the camps with permission of camp commanders. Sod must be carefully dug up, laid aside, and carefully replaced at close of event on Sunday.
14. Modern items such as coolers, cell phones, water bottles, chemical toilets, beverage and food containers, flashlights, toys, etc. must be hidden within the confines of your tent at all times during event. Your visible items for camp must portray the Civil War era. Our guests to the event are expecting to see camp life portrayed as proper living history.

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15. Thank you for removing all trash from campsites and vendors areas. Trash should be carefully placed in sealed trash bags and placed in designated areas. All reenactors and vendors are kindly asked to place their trash in sealed trash bags and place in designated areas.
 16. Unit commanders are responsible for the conduct of their troops at all times.
 17. Infantry long arms should be loaded with a maximum of 70 grains of powder for .58 cal weapons and 90 grains of powder for .69 cal weapons.
 18. No penny wrappers, staples, wads or tape are to be used for cartridges. Pre-rolled rounds only.
 19. Scenarios will be strictly adhered to, any deviation by anyone or a unit will result in their removal from the field.
 20. No hand-to-hand or individual heroics. Direct aimed fire shall not take place within 40 yards and firing is not to take place within 20 yards.

At the close of the Reenactment

1. All reenactors, vendors, and sutlers are asked to ensure that their areas are left free of trash and grounds restored to original conditions as much as possible.
2. Please ensure that all fires are out and fire pits are cleaned of trash and that sod is carefully replaced when reenactment closes on Sunday.
3. All unused wood should be taken back to the central point where you picked it up.